

## English



### Texts:

- The bee who spoke
- Zeraffa Giraffa

### Written outcomes:

- a collective list poem 'Five Minutes at the Window'
- a diary entry based on one of the events in the story
- a fact file/non-chronological report about bees.
- Retell of Zeraffa Giraffa changing the main character the ending and the character
- Character and setting descriptions
- Labels and explanations Writing in role as Atir – a letter home to his family describing what he has seen
- Retell of the story from the point of view of Atir or Zeraffa

### Science writing:

- to write about food webs and keep a food diary
- to write a set of instructions about how to plant seeds.

**Grammar and spelling:** Single clause sentences, present and past tense (simple), adjectives, single clause sentences, joining clauses together with 'and' – coordination, present and past tense (simple), time adverbs (next, then), adjectives

**Punctuation:** Capital letters, full stops, question marks, exclamation marks

## Maths

Maths will be taught separately. Please see the list of objectives for the year.

## Explorers and Adventurers

### Year 1 Summer term



Do you love discovering new places? Yes? Well you might just be an explorer. Explorers are people who travel to new places in the world and discover new things that they didn't know existed. So much of what we know today about our world is because we have been explorers in the past. Being an explorer is exciting but scary at the same time. Could you be an explorer? Let's find out.

**Ideas for topic texts to read at home:** The Storm Whale, Nobody owns the sky, Man on the Moon (a day in the life of Bob), Miranda the Explorer, Mr Gumpy's outing, The way back home

## Geography & History

We'll be finding out how to use geographical terms, how to look for geographical information and use different types of world maps. We will compare explorers and adventurers in the past and present. Including Tim Peake, Neil Armstrong, Ernest Shackleton, Ellen McArthur, Bessie Coleman, and Amelia Earhart.

## Art & D.T.

Art: Inspired by paintings including those by Rousseau and Monet, we will use a variety of techniques to create paintings of jungles and plants. DT: We will design treasure maps; create treasure island models complete with characters, creatures and shelters. Design and create a rocket for the classroom. Look at features of a rocket and how the design contributes to its ability to penetrate the atmosphere, working together to investigate ways of assembling and joining different sections.

## Science

### Plants

- Identify and name a variety of common plants, including garden plants, wild plants and trees, and those classified as deciduous and evergreen
- Identify and describe the basic structure of a variety of common plants including roots, stem/trunk, leaves and flowers.

## Mapquest

- 7 continents and 5 oceans (equator north/south pole)

## R.E.

- The resurrection
- Miracles
- Islam

## Computing

- I'm a problem solver
- Make own games using 2DIY
- Robot Words- using a word bank
- I can sort objects

## P.S.H.E

- Caring - Talking to Plants
- Changing Needs - I Need
- Family - My Family
- Family - Special People
- Growing Up - All Grown Up
- Kindness - Give a Little
- Sun Safety – It's a cover up!
- Personal Safety - Secret Surprise
- Emotional Safety - Getting Help

## P.E.

- 1<sup>st</sup> half: games/athletics
- 2<sup>nd</sup> half: athletics